



# Table Assembly

# Welcome

We recommend reading this entire manual to familiarize yourself with the table prior to assembly. If there is damage to any of the components, it must be reported immediately to the shipping company. Please take caution when handling the equipment, any damage occurring from misuse, mishandling, or improper assembly will not be covered by warranty or replacement.

If you have any questions about the installation process, please feel free to contact our support team at: [support@fxgamezone.com](mailto:support@fxgamezone.com).

## Preparation

TWO PEOPLE ARE REQUIRED FOR ASSEMBLY.

Remove all wrapping materials, including staples and packing straps before starting assembly. Ensure that all mounting hardware has been removed from the packing material prior to disposal.



# Assembly

Spread the packing material across the floor/table to prevent damage or scratching of the components. For ease and safety, two people must perform the assembly.

1. Choose the side of the table that will be used for the projection and place it face down on a clean, smooth surface. The cardboard packing can be used if it's in good shape.
2. Attach two beam brackets to each U leg, using 4 screws for each bracket. Tighten firmly. Use the silver stickers to cover the holes that are not used.

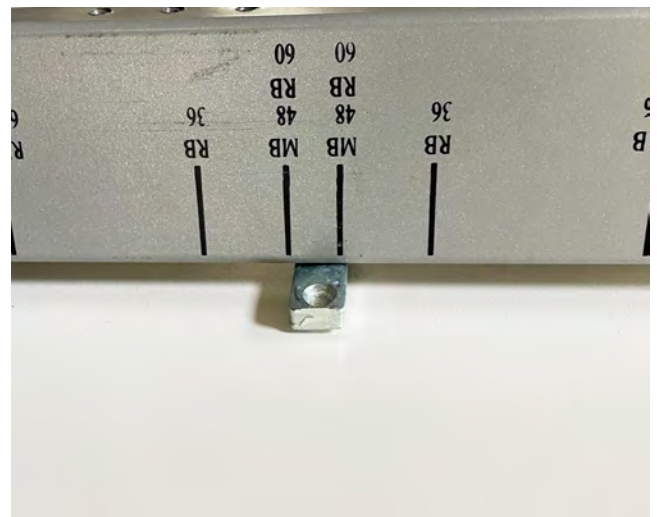
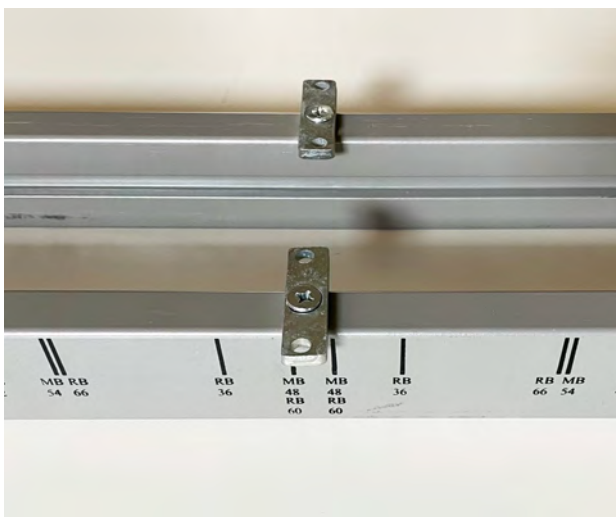


3. Set the legs on each end of the table, U side up.

4. Separate each of the three piece adjustable beam supports and attach an end to each beam bracket, using three screws per bracket. Tighten firmly.



5. Attach a metal mounting flange to each of the center support beams, using the bevel head screws. Tighten firmly and insert it flange side down, into each end of the supports.



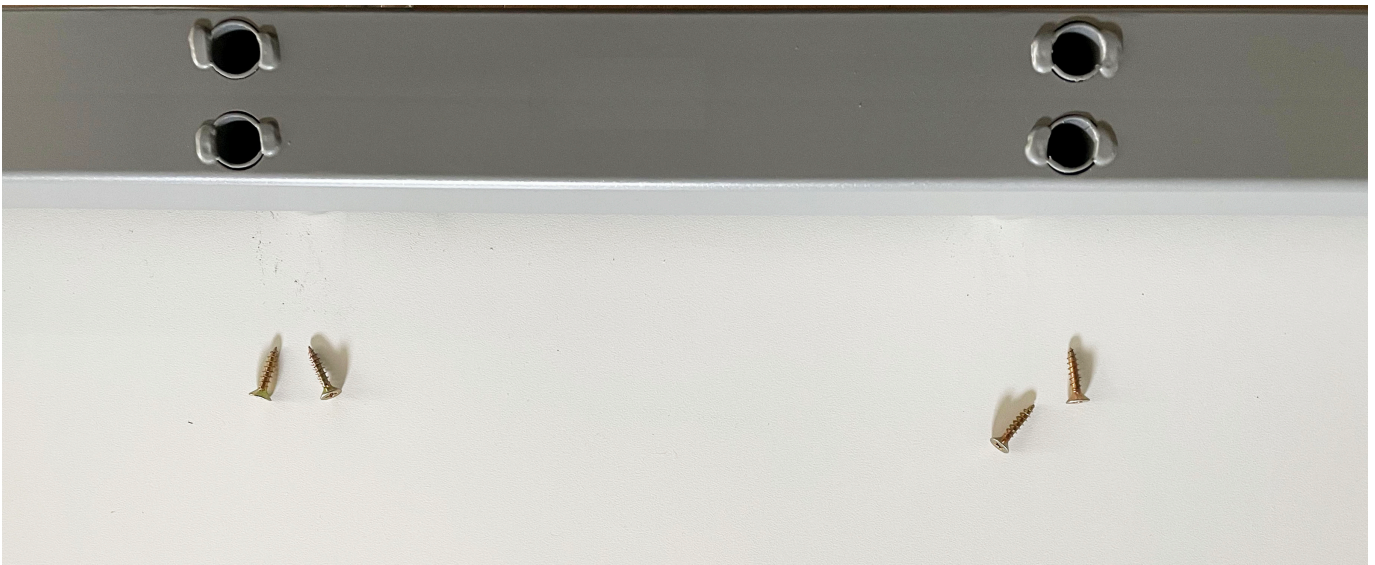
6. Insert three screws into each end of the support beam. Do not tighten.



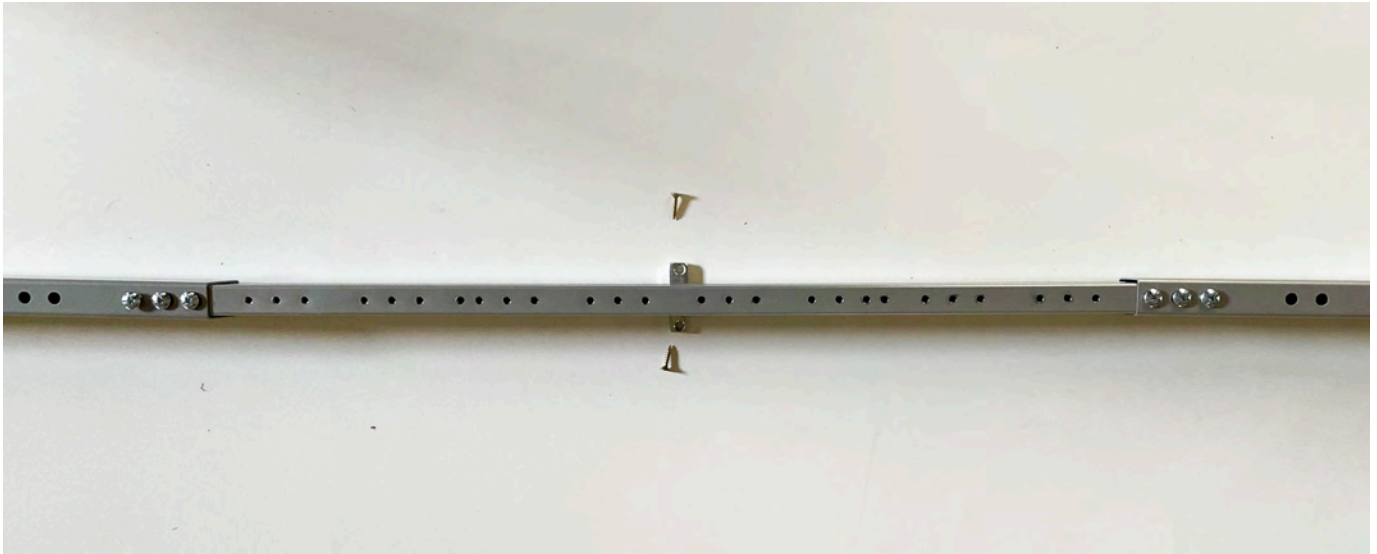
7. Line up the legs on the tabletop as shown in the images below and attach each leg with 8 wood screws. One screw in each large hole.







8. Tighten the three screws on each end of the adjustable beams, then insert wood screws into the metal flange to attach it to the tabletop.



9. Attach beam ends to the tabletop with wood screws, one screw per large hole.



10. Turn the table right side up by taking hold of the leg frame and the tabletop.

Always use caution when moving the table, it is recommended to firmly hold the table frame and the tabletop when moving the unit.

Never push the table into place.

If the table is not level, the feet may be unthreaded slightly to adjust for uneven floors.

Under no circumstances should this table be used for any other purpose other than which it is designed for use.

## Legal Information

All information in this manual is copyright protected by Arrowpoint Interactive, LLC. All brands or products specified within are copyright protected and the registered trademarks are property of the respective owners. This manual and all parts thereof may not be reproduced in any form or fashion unless approved of by Arrowpoint Interactive, LLC.

## Contact Us

Questions about assembly or any part of this manual should be directed to:  
[support@fxgamezone.com](mailto:support@fxgamezone.com)



Arrowpoint Interactive 8400 E. Prentice Ave., 1500 Englewood, CO 80111